Game Design Document

Fill up the following document

1. Write the title of your project.

CUT THE ROPE

1. What is the goal of the game?

THE GOAL OF THE GAME IS THAT WE NEED TO FEED THE BABY MONSTER . AS HE IS HUNGRY AND NOT ABLE TO FIND FOOD..

1. Write a brief story of your game.

THERRE WAS A LITTLE MONSTER HE WAS LOST AND WAS VERY HUNGRY . THEN HE SAW THAT THERE WAS A CANDY OVER THE TREE AND WE NEED TO HELP THE LITTLE MONSTER TO FEED HIM.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | THE SCISSOR | THIS PLAYER NEED TO CUT THE ROPE SO TO FEED THE MONSTER |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | MONSTER | WHEN WE WILL BE ABLE TO FEED THE MONSTER WE WILL OVER THE GAME |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

THERE WILL BE A MONSTER SITTING ON THE GROUND . AND A CANDY WILL BE ATTACHED TO THREE ROPE. WE NEED TO CUT SUCH TWO ROPES SO THAT THE CANDY SHOULD FALL ON THE MOUTH OF MONSTER

How do you plan to make your game engaging?